

# Command list

All controls shown assumes characters are facing the right. These commands are for Normal Mode. Beginner Mode has a different method of operation.

**RAGNA=THE=BLOODEDGE**

**Drives**

|            |   |
|------------|---|
| Soul Eater | Absorbs the opponent's life while attacking |
|------------|---|

**Special Attacks**

|  |                                     |
|--|-------------------------------------|
| Hell's Fang  | ↵↵↵↵+A                              |
| Additional Attack                                  | ↵↵↵↵+D after Hell's Fang            |
| Inferno Divider                                    | mid-air also ↵↵↵↵+C OR D            |
| Uppercut   | ↵↵↵↵+C after Inferno Divider        |
| Straight Punch                                     | ↵↵↵↵+C after Uppercut               |
| Ax Kick  | ↵↵↵↵+D after Uppercut               |
| Gauntlet Hades                                     | mid-air also ↵↵↵↵+B                 |
| Spin Kick  | ↵↵↵↵+D after Gauntlet Hades         |
| Dead Spike   | ↵↵↵↵                                |
| Not Over Yet                                       | ↵↵↵↵+C while opponent is down       |
| Belial Edge  | NEW ↵↵↵↵+C in air                   |
| Distortion Drives (Consumes 50% of the Heat Gauge) |                                     |
| Carnage Scissors                                   | ↵↵↵↵↵↵+D (hold down to charge)      |
| Blood Kain   | ↵↵↵↵↵↵+D                            |
| Devoured by Darkness                               | ↵↵↵↵↵↵+D while Blood Kain activated |

**JIN=KISARAGI**

**Drives**

|            |                       |
|------------|-----------------------|
| Frost Bite | Freezes the opponent. |
|------------|-----------------------|

**Special Attacks**

|                    |  |
|--------------------|--|
| Hishou-Ken         | mid-air also ↵↵↵↵+A OR B OR C                        |
| Hishou-Geki        | mid-air also ↵↵↵↵+D (consumes 25% of the Heat Gauge) |
| Fubuki             | ↵↵↵↵+A OR B  |
| Rehhyou            | ↵↵↵↵+C (consumes 25% of the Heat Gauge) (chargeable) |
| Hirensou           | mid-air also ↵↵↵↵+D (consumes 25% of the Heat Gauge) |
| Musou Senshou-Zan  | mid-air also ↵↵↵↵+A OR B OR C                        |
| Musou Tosshou-Geki | ↵↵↵↵+D   |
| Sekka-Jin          | press C repeatedly                                   |

**Distortion Drives (Consumes 50% of the Heat Gauge)**

|                 |          |
|-----------------|----------|
| Touga Hyoujin   | ↵↵↵↵↵↵+C |
| Hiyoku Getsumei | ↵↵↵↵↵↵+D |

**NOEL=VERMILLION**

**Drives**

|                |   |
|----------------|---|
| Chain Revolver | Initiates a combination that can chain up to four attacks. Different buttons will perform different moves, but you cannot use the same action twice in a row. |
|----------------|---|

**Special Attacks**

|                       |  |
|-----------------------|--|
| XI - Optic Barrel     | ↵↵↵↵+A OR B OR C                         |
| XIII - Revolver Blast | ↵↵↵↵+C in air                            |
| IX - Muzzle Flitter   | ↵↵↵↵+A while Chain Revolver is activated |
| II - Bloom Trigger    | ↵↵↵↵+D while Chain Revolver is activated |
| V-Assault Through     | ↵↵↵↵+D while Chain Revolver is activated |
| III - Spring Raid     | ↵↵↵↵+D                                   |

**Distortion Drives (Consumes 50% of the Heat Gauge)**

|                  |                 |
|------------------|-----------------|
| Zero-gun: Fenrir | ↵↵↵↵↵↵+D in air |
| Zero-gun: Thor   | ↵↵↵↵↵↵+D        |

**IRON=TAGER**

**Drives**

|                |                                       |
|----------------|---------------------------------------|
| Voltic Battler | Attacks opponent with magnetic power. |
|----------------|---------------------------------------|

**Special Attacks**

|  |  |
|--|--|
| Gigantic Tager Driver                              | Move the joystick 350° + A OR B (chargeable)                   |
| Atomic Collider                                    | ↵↵↵↵+C (chargeable)  |
| Sledge Hammer                                      | ↵↵↵↵+A OR B  |
| Additional Attack                                  | ↵↵↵↵+A after Sledge Hammer                                     |
| Spark Bolt   | ↵↵↵↵+B (when your charge gauge is full)                        |
| Voltic Charge                                      | ↵↵↵↵+B (chargeable)  |
| Garbage Finger                                     | NEW while opponent is down ↵↵↵↵+D (chargeable)                 |
| Distortion Drives (Consumes 50% of the Heat Gauge) |  |
| Magna-Tech Wheel                                   | ↵↵↵↵↵↵+B   |
| Tera-break   | ↵↵↵↵↵↵+B after Magnetic Wheel (Consumes 50% of the Heat Gauge) |
| Genesis Emerald Tager Buster                       | Move the joystick 720° + C (chargeable)                        |

**TAOKAKA**

**Drives**

|              |                                |
|--------------|--------------------------------|
| Dancing Edge | A high-speed advancing attack. |
|--------------|--------------------------------|

**Special Attacks**

|  |  |
|--|--|
| Cat Spirit One!                                    | ↵↵↵↵+A (repeatable)  |
| Cat Spirit Two!                                    | NEW ↵↵↵↵+B in air (repeatable)                                     |
| Cat Spirit Three!                                  | ↵↵↵↵+C (chargeable, repeatable)                                    |
| Kitty Litter Special!                              | ↵↵↵↵+A OR B OR C (chargeable for C)                                |
| Cat Jump!  | ↵↵↵↵+D   |
| Sticky Kitty                                       | ↵↵↵↵+D in air at the end of the screen (press ↵↵↵↵ for extra move) |
| Trick Edgel!                                       | Hold down ↵ for a while, then ↵↵↵↵+D (press ↵↵↵↵ for extra moves)  |
| Slashy-slashy!                                     | ↵↵↵↵+C (chargeable)  |
| Distortion Drives (Consumes 50% of the Heat Gauge) |  |
| Cat Person's Secret Art: Hexa-Edge                 | ↵↵↵↵↵↵+D   |
| Imma beat the crap outta you!                      | ↵↵↵↵↵↵+C   |
| Almost Becoming Two!                               | ↵↵↵↵↵↵+B   |

**RACHEL=ALUCARD**

**Drives**

|          |  |
|----------|--|
| Silpheed | Creates wind that covers the whole screen. |
|----------|--|

**Special Attacks**

|  |  |
|--|--|
| Tiny Lobelia                                       | mid-air also ↵↵↵↵+A OR B OR C                                |
| George XIII  | mid-air also ↵↵↵↵+A  |
| Impish Gypsophila                                  | mid-air also ↵↵↵↵+B  |
| Sword Iris   | ↵↵↵↵+C   |
| Sword Iris   | mid-air also NEW ↵↵↵↵+C in air                               |
| Distortion Drives (Consumes 50% of the Heat Gauge) |  |
| Baden-Baden Lily                                   | mid-air also ↵↵↵↵↵↵+C  |
| Tempest Dahlia                                     | NEW ↵↵↵↵↵↵+B (Consumes 1 or more bars of the Silpheed Gauge) |

**LITCHI=FAYE=LING**

**Drives**

|                          |   |
|--------------------------|---|
| Matenbo (place / recall) | Places the rod. Pressing the D button again will return the rod to you. |
|--------------------------|---|

**Special Attacks**

|  |   |
|--|---|
| Straight Through                                   | ↵↵↵↵↵↵+D while holding the rod D interrupt  |
| Additional Attack                                  | A OR B OR C during Straight Through while holding the rod                             |
| Tsubame Gaeshi                                     | ↵↵↵↵+D  |
| Three Dragons: White                               | wind cleared ↵↵↵↵+A   |
| Three Dragons: Green                               | mid-air also wind cleared ↵↵↵↵+B after Reach: B                                       |
| Three Dragons: Red                                 | mid-air also wind cleared ↵↵↵↵+C after Reach: C                                       |
| Reach: Last Chance                                 | mid-air also wind cleared ↵↵↵↵↵↵+A  |
| One Shot   | after Reach: A  |
| Reach: Redoubt                                     | mid-air also this Kong ↵↵↵↵↵↵+B   |
| Reach: Kong on Kong                                | mid-air also wind cleared ↵↵↵↵↵↵+C  |
| The Four Winds                                     | ↵↵↵↵↵↵+D while the rod is placed  |
| Distortion Drives (Consumes 50% of the Heat Gauge) |   |
| Thirteen Orphans                                   | ↵↵↵↵↵↵+D while the rod is placed  |
| All Green  | ↵↵↵↵↵↵+C  |
| The Great Wheel                                    | mid-air also ↵↵↵↵↵↵+D while holding the rod (may change directions with joystick + D) |

**ARAKUNE**

**Drives**

|         |   |
|---------|---|
| Crimson | Summons insects to attack if the attack hits. It places a curse on the opponent |
|---------|---|

**Special Attacks**

|              |                               |
|--------------|-------------------------------|
| Zero Vector  | ↵↵↵↵+D in air                 |
| If p, then q | mid-air also ↵↵↵↵+A OR B OR C |
| y, two-dash  | ↵↵↵↵+C in air                 |
| Equals 0     | ↵↵↵↵+B                        |
| f of g       | ↵↵↵↵↵↵+D in air               |
| f inverse    | ↵↵↵↵↵↵+C                      |

**Distortion Drives (Consumes 50% of the Heat Gauge)**

**BANG=SHISHIGAMI**

**Drives**

|               |  |
|---------------|--|
| Burning Heart | Performs an attack to incinerate the enemy. When it connects, you will gain one of four icons. |
|---------------|--|

**Special Attacks**

|   |   |
|---|---|
| Secret Art: Bang's Shadowstep Jutsu   | during a drive attack while auto-guarding ↵↵↵↵+A OR B OR C            |
| Secret Art: Bang's Aerial Shadowstep Jutsu                                      | or special during a drive attack while auto-guarding ↵↵↵↵+A OR B OR C |
| Bang's Void Tempest Kick  | ↵↵↵↵+C  |
| Bang's Void Tempest Kick EX   | ↵↵↵↵+C in air   |
| Bang's Unstoppable Double Palm Thrust   | ↵↵↵↵+B  |
| Bang's Heavenly Double Palm Thrust  | ↵↵↵↵+B in air   |
| Bang-Style Shiriken   | ↵↵↵↵+A OR B OR C OR D in air  |
| Distortion Drives (Consumes 50% of the Heat Gauge)                              |   |
| Shishigami-style Secret Technique: "Fatal Eruption"                             | ↵↵↵↵↵↵↵↵↵+C   |
| Shishigami-style Forbidden Technique: "Fu-Rin-Ko-Zen"                           | ↵↵↵↵↵↵↵↵↵+D while the 4 cons are burning                              |
| Shishigami-style Ultimate Technique: "Steel Rain"                               | ↵↵↵↵↵↵↵↵↵+B   |
| Shishigami-style Explosive Technique: "Bang's Unparalleled Fighting Demon Fist" | NEW ↵↵↵↵↵↵↵↵↵+D   |

**CARL=CLOVER**

**Drives**

|           |   |
|-----------|---|
| Automaton | Creates an attack using the marionette. |
|-----------|---|

**Special Attacks**

|  |  |
|--|--|
| Vivace   | ↵↵↵↵+A OR B  |
| Cantabile  | ↵↵↵↵+C   |
| Allegretto   | ↵↵↵↵+C in air  |
| La Campanella                                      | mid-air also ↵↵↵↵+D while the marionette is active   |
| Con Brio   | mid-air also ↵↵↵↵+D while the marionette is active   |
| Con Anima  | mid-air also ↵↵↵↵↵↵+D while the marionette is active |
| Con Fuoco  | mid-air also ↵↵↵↵↵↵+D while the marionette is active |
| Volante  | NEW ↵↵↵↵+D while the marionette is active            |
| Distortion Drives (Consumes 50% of the Heat Gauge) |  |
| Laetabilis Cantata                                 | ↵↵↵↵↵↵↵↵↵+C  |
| Rhapsody of Memories                               | mid-air also ↵↵↵↵↵↵↵↵↵+ release D                    |
| Fermata  | mid-air also ↵↵↵↵↵↵↵↵↵+ release D                    |

**Λ-No.11**

**Drives**

|                |   |
|----------------|---|
| Sword Summoner | Attacks with swords summoned from thin air. |
|----------------|---|

**Special Attacks**

|  |                            |
|--|----------------------------|
| Spike Chaser                                       | ↵↵↵↵+D After with C        |
| Sickle Storm                                       | ↵↵↵↵+D After with C        |
| Crescent Saber                                     | ↵↵↵↵+D in air After with C |
| Gravity Field                                      | ↵↵↵↵+A OR B OR C           |
| Act Parser—Zwei                                    | ↵↵↵↵+A NEW                 |
| Act Parser—Zwei: Blade                             | ↵↵↵↵+B NEW                 |
| Act Parser—Zwei: Cavalier                          | ↵↵↵↵+C NEW                 |
| Distortion Drives (Consumes 50% of the Heat Gauge) |                            |
| Legacy Edge  | ↵↵↵↵↵↵+D                   |
| Calamity Sword                                     | mid-air also ↵↵↵↵↵↵+D      |

**Hakumen**

**Drives**

|         |   |
|---------|---|
| Zanshin | Counters opponent's attacks with a woodpecker blow. |
|---------|---|

**Special Attacks**

|          |                |
|----------|----------------|
| Guren    | ↵↵↵↵+A         |
| Renka    | ↵↵↵↵+B         |
| Zantetsu | ↵↵↵↵↵↵+C       |
| Kishuu   | ↵↵↵↵+A         |
| ↳ Enma   | after Kishuu A |
| Hotaru   | ↵↵↵↵+B in air  |
| Tsubaki  | ↵↵↵↵+C in air  |

**Distortion Drives (Consumes 50% of the Heat Gauge)**

|                      |                                  |
|----------------------|----------------------------------|
| Kokuujin: Shippu     | ↵↵↵↵↵↵+C chargeable              |
| Kokuujin: Yukikaze   | ↵↵↵↵↵↵+D                         |
| Kokuujin Ougi: Mugen | ↵↵↵↵↵↵+B while active Heat Gauge |

**Tsubaki=Yayoi**

**Drives**

|         |   |
|---------|---|
| Install | Increases the power of special attacks. When the Instal Gauge is filled activate a special attack with the D button to unleash a more powerful version and drain the gauge. |
|---------|---|

**Special Attacks**

|   |                              |
|---|------------------------------|
| Judgment Art: Strike of the One that Flashes    | ↵↵↵↵+A OR B OR C OR D        |
| Judgment Sword: Blade that Suppresses the Light | ↵↵↵↵+A OR B OR C OR D        |
| Judgment Sword: Saber that Calms the Wind       | ↵↵↵↵+A OR B OR C OR D        |
| Judgment Lance: Spear that Pierces the Sky      | ↵↵↵↵+A OR B OR C OR D        |
| Judgment Art: Light that Flares in the Sky      | ↵↵↵↵+A OR B OR C OR D in air |
| Judgment Art: Wings that Soar in the Sky        | ↵↵↵↵+A OR B OR C OR D in air |

**Distortion Drives (Consumes 50% of the Heat Gauge)**

|  |                                       |
|--|---------------------------------------|
| Divine Judgment: Flame that Razes the Heavens  | ↵↵↵↵↵↵+C OR D while active Heat Gauge |
| Divine Judgment: Mantle that Enfolds the World | ↵↵↵↵↵↵+D                              |

**Hazama**

**Drives**

|           |   |
|-----------|---|
| Ouroboros | Moves about freely with a chain that can attach to open space |
|-----------|---|

**Special Attacks**

|  |                  |
|--|------------------|
| Jabaki   | ↵↵↵↵+D           |
| Jaetsesu   | ↵↵↵↵+D           |
| ↳ Ressenga   | A after Jaetsesu |
| ↳ Gashoukyaku                                      | B after Jaetsesu |
| ↳ Zaneiga  | C after Jaetsesu |
| ↳ Stance Break                                     | D after Jaetsesu |
| Hirentotsu   | ↵↵↵↵+B in air    |
| Gasaishou  | ↵↵↵↵+C           |
| Jakou  | ↵↵↵↵+D           |
| Distortion Drives (Consumes 50% of the Heat Gauge) |                  |
| Jayouku-Houtenjin                                  | ↵↵↵↵↵↵+B         |
| Mizuchi-Rekkazan                                   | ↵↵↵↵↵↵+C         |